

TRI-COUNTY GUN CLUB SOP 2 – CLUB RULES

TCGC Board Approved: 9/2/2009

I. GENERAL RULES

A. Club Use

1. Tri-County Gun Club (TCGC) Rules are for the safety and comfort of its members, guests, neighboring communities, and for preserving Tri-County Gun Club as a facility for the safe use of firearms.
2. Any violations of these rules may result in loss of club use and cancellation of membership in Tri-County Gun Club.
3. All persons on Tri-County Gun Club property acknowledge and accept, by their presence, all potential risks and dangers relative to this facility, including but not limited to risks associated with firearms, weather, terrain, wildlife and equipment.

B. Failure to meet with the TCGC Board when requested will result in loss of membership.

C. A TCGC Photo ID Card may not be used by anyone other than the club member to whom it was issued, and must be worn in plain sight when on club property. TCGC Photo ID Cards are the property of TCGC and must be surrendered to TCGC officials on request.

D. At all times the NRA Gun Safety Rules must be observed:

1. Always keep the gun pointed in a safe direction.
2. Always keep your finger off the trigger until ready to shoot.
3. Always keep the gun unloaded until ready to use.

E. Firearms must never sweep or be pointed at anyone at any time, regardless of the loaded or unloaded condition of the firearm.

F. The NRA recommends that pregnant women and children under age seven follow their physician's guidance concerning their presence on shooting ranges. Physicians may have concerns about exposure to airborne particulate lead and other factors.

G. All shooting will be on designated ranges only.

H. Strict prohibitions on TCGC property:

1. No shooting at wildlife.
2. No shooting cross-range more than one or two target positions on ranges with multiple firing points.
3. No alcoholic beverages, illegal drugs, illegal substances, or persons under the influence of any of these items.
4. No firing of firearms in full-auto mode.
5. No firing armor-piercing, tracer or .50BMG ammo.
6. No bullet impacts off the range, into buildings, signs, storage containers, sheds, or any other structure or range feature not a TCGC Board-approved impact area.
7. No repeated misses of the target board, or bullet strikes that ricochet causing a danger of bullets leaving the range.
8. No disruptive activities, such as loud music.
9. No shooting paintball or airsoft (plastic pellets) guns.
10. No smoking inside any building or structure.
11. No loaded guns inside the Clubhouse except under rule III.A.1.

I. Targets

1. Only TCGC-authorized targets and target holders may be used.

2. The height of target boards on each range is tailored so that bullets passing through the board will hit the back stop, therefore target holders from one range may not be used on any other range.
 3. Targets and target distances not specified in the range rules are not authorized.
- J. Clean-up after shooting is required of all shooters.
1. Target stands, furniture and any equipment must be put away neatly.
 2. Sweep up or pick up all empty rifle and pistol shell cases on outdoor ranges, regardless of case composition. (brass, aluminum, steel, etc.). Pick up shotgun hulls at the manual trap machines.
 3. Do not place live ammo in the trash. Place live or misfired ammo in cans labeled "Dud Ammo" located around the ranges
 4. Clean up all used targets and cleaning patches.
- K. TCGC Board approval must be obtained prior to:
1. Mining lead.
 2. Firing cannons.
 3. Conducting classes or formal instruction sessions.
- L. Parked vehicles must not interfere with the flow of traffic or obstruct fire lanes.
- M. Pet owners are responsible for picking up after their pets.
- N. Any exceptions, modifications or additions to TCGC Rules for individual members or guests must be approved by the TCGC Board.
- O. TCGC Board-Authorized Matches
1. Activity Chairmen are authorized by the TCGC Board to conduct competitive matches and practice sessions.
 2. Activity Chairmen are the individuals responsible for the safe conduct of authorized matches, and may use modified range rules for the purpose of conducting these matches or practice sessions.
 3. In all cases, these events must be conducted with the primary goals of safe shooting for the participants and the prevention of projectiles leaving the range.
- P. Range Safety Officers are present to help range users with problems, and to correct rules violations. Range users must comply with instructions from the RSO on the scene. At a later time, questions about RSO instructions may be discussed with the Safety Committee Chairman.

II. DEFINITIONS

- A. Approved firing: Deliberate, controlled and aimed fire which results in every shot hitting the impact berm.
- B. Rapid firing: firing more than two shots in a one second period.
- C. Uncontrolled firing: firing from the hip, firing a rifle/carbine/shotgun without the butt of the stock against the shooter's shoulder, or any other type of firing in which the firearm is not aimed by having the shooter's eye aligned with the firearm sights and the sights aligned with an approved target.
- D. Hot Range: No Cease Fire is in effect, guns may be handled and fired.
- E. Cease Fire Range: Cease Fire is in effect, stay away from shooting benches and NO HANDLING FIREARMS.

III. FIREARMS CARRY AND HANDLING

- A. Handguns: The carrying of handguns outside of a case or gun rug is permitted only under the following listed conditions. In all other cases handguns must be carried on TCGC property in a gun rug, box, gun case or similar closed device.
 - 1. Concealed Carry- Concealed carry is permitted for individuals entitled to carry a concealed handgun under Oregon or federal statute.
 - 2. Loaded Open Holster Carry- is permitted for uniformed law enforcement officers or law enforcement members openly displaying their department/agency badge, and uniformed military.
 - 3. Unloaded Open Holster Carry- only shooters on the Action Range may carry empty handguns holstered. The gun's hammer must be down and magazine well empty.
- B. Rifles:
 - A. Except when shooting, rifles outside a case must always be unloaded, with the magazine out, action open and a chamber flag in place. These rules also apply to hunting handguns on a rifle range.
 - B. When carrying rifles from a vehicle to the Firing Line, rifles must be unloaded and inside a closed case.
 - a. Hot Range procedure: proceed to a shooting bench, uncase the rifle with the muzzle pointing downrange, take out any magazines, open the action and insert a chamber flag in the chamber.
 - b. Cease Fire Range procedure: remain behind the yellow line and do not uncase any firearms until the Cease Fire is completed and the firing line is back to a Hot Range. Uncase your rifle on the shooting bench with the muzzle pointing downrange, take out magazines, open the action and insert a chamber flag in the chamber.
 - c. When your case contains two rifles, open the case on the shooting bench and take out the rifle that has the muzzle pointing downrange. Close the case, turn it around, and then take out the second rifle with the muzzle pointing downrange.
- C. Shotguns: Must be carried with the action open except when shooting. Due to the varied layout of the various shotgun fields, shotgunners must be especially diligent to avoid pointing their shotgun at other shooters, even when the action is open.

IV. GUESTS

- A. Members may bring up to five guests to the range with them. This is not for the purpose of multiple people sharing one club membership, and those abusing this rule may have their memberships cancelled.
- B. Members are responsible for their guests observing TCGC rules and procedures.
- C. One guest may shoot at a time. If the guest is a safe, experienced shooter who knows and obeys TCGC rules the member may shoot at the same time, at the adjacent shooting position. Always face the guest- don't shoot with your back to the guest.
- D. Inexperienced guests or guests unfamiliar with TCGC rules may shoot only when the sponsoring club member is not shooting and is monitoring every shot of the guest from a position within arm's length.
- E. Guests must remain with the sponsoring club member when on TCGC property. Members and their guests must not split up to go to a different part of the range, to another range, or to another location on the property. All people in the party must stay together.

V. **CEASE FIRE PROCEDURE**

For Big Bore 200/300, Conventional Pistol, Indoor, Black Powder and Rimfire Rifle Ranges.

- A. When a verbal Cease Fire is heard all shooting must stop immediately, unload firearms and remove detachable magazines.
- B. Fix actions open and place chamber flags in chambers.
- C. Place firearms on the shooting bench with muzzle pointing downrange, or in a proper rack with muzzle pointing up.
- D. Before anyone moves downrange all persons must move behind the yellow line and acknowledge the cease fire verbally or visually.
- E. Put out the yellow caution flag as people move downrange to the targets.
- F. No firearm handling during a cease fire: everyone is either downrange at the targets, picking up brass in front of the firing line, or behind the yellow line.
- G. Brass forward of the firing line may be picked up during a Cease Fire but the person must then return behind the yellow line without stopping at the shooting bench.
- H. Chronographs may be set up only when everyone has returned from downrange, the yellow caution flag has been brought in, and all persons are behind the yellow line. The chronographer should be the only person in front of the yellow line. The chronographer may handle the rifle to line it up with the chronograph but may not load it until a Hot Range is in effect.
- I. Anyone handling a firearm during a Cease Fire or carelessly sweeping people on a Hot Range should be reported to the Range Safety Officer on duty.
- J. Always put out the yellow flag for a Cease Fire and bring it back when downrange is clear.

VI. **GENERAL PURPOSE 50/100 RANGE**

- A. Ear and eye protection recommended.
- B. This range is primarily for rifle shooting.
- C. Handguns must be of the hunting type with barrel length of 5.5 inches and longer.
- D. Shotguns: slugs only.
- E. No Rapid Firing. (see Definitions).
- F. No muzzles at the firing line pointing above the impact area.
- G. Guns must be fired from the Firing Line, not behind the firing line.
- H. No airborne targets.
- I. Paper targets only, placed at 50 yd or 100 yd target lines.
- J. Use the Cease Fire Timer and rotating red beacons for Cease Fires, and also use the yellow caution flag .
- K. Shooting 8:00am-9:00pm.

VII. **BIG BORE 200/300 RANGE**

- A. Ear and eye protection recommended.
- B. This range is primarily for rifle shooting with center-fire rifle calibers.
- C. Handguns must be of the hunting type and scoped.
- D. No Rapid Firing. (see Definitions).
- E. No muzzles at the firing line pointing above the impact area.
- F. Guns must be fired from the Firing Line, not behind the firing line.
- G. No airborne targets.
- H. Paper targets only, placed at 200 yd and 300 yd target lines on cardboard backers in target frames.
- I. No 100 yd targets allowed except for Certified Benchrest shooters practicing for Benchrest matches and using Benchrest rifles.
- J. Shooting 8:00am-sunset.

VIII. CONVENTIONAL PISTOL RANGE

- A. Ear and eye protection recommended.
- B. This range is for handguns .50 caliber and smaller, and .22 rimfire rifles.
- C. No Rapid Firing (see Definitions).
- D. No muzzles at the Firing Line pointing above the impact berm.
- E. Guns must be fired from the Firing Line, not behind the bench.
- F. No airborne targets.
- G. No holstered guns.
- H. Paper targets only.
- I. All handguns off the Firing Line must be in a case.
- J. Shooting 8:00am-sunset.

IX. ACTION RANGE *

- A. Ear and Eye protection required.
- B. Shooters must be Action Range Certified, except guests.
- C. One guest may shoot if directly supervised by an Action Range Certified member.
- D. Permitted firearms:
 - 1. Pistols
 - 2. Shotguns
 - 3. Long guns shooting only approved cartridges: See current list of permitted cartridges on page 7, posted on the Stat Shack and on the club website. Any other cartridges must be approved by the TCGC Board.
- E. No rifle-caliber firearms, including .223 (5.56mm)
- F. Rapid Firing is permitted, Uncontrolled Firing is not permitted.
- G. Paper, cardboard and approved metal targets (IPSC, Cowboy, or Speed types) only. Any specialty targets must be approved by the Activity Chairman and TCGC Board.
- H. Shooting of props is prohibited.
- I. No direct fire or ricochets over the berm, target stands must be placed close to the berms.
- J. No shooting from behind the mouth of the bay, or from under covered areas except where the cover is inside the bay (bays 4, 5, 6).
- K. Guns are to be loaded only on the Firing Line just prior to shooting.
- L. Holstered guns: magazine out, cylinder empty, hammer down.
- M. Shooting 8:00am-sunset.

X. INDOOR RANGE

- A. Eye and ear protection recommended.
- B. .22LR rimfires must shoot from 50ft line (back line)
- C. BB and pellet air guns may shoot from 10-meter line (front line).
- D. 22LR and air guns only- No centerfires, No .17-caliber.
- E. No Rapid Firing (see Definitions).
- F. Paper targets only.
- G. Prone shooting only on lowest target position.
- H. No loaded guns in the classroom, chambers open and chamber flags in place.
- I. Range open 24 hours.
- J. No muzzles at the firing line pointing above the impact area.
- K. No sweeping the floor, this stirs up lead dust. Leave brass on the floor. A HEPA filtered vacuum is provided for trained users.

XI. TRAP RANGE AND MANUAL TRAPS

- A. Ear and eye protection recommended.
- B. No shot larger than 7 ½ (no 6's, 5's, 4's, BB's, buckshot, slugs, magnums, 3-inch shells, etc.)
- C. Actions open except when shooting.
- D. Break-open guns point down, all others muzzles pointed Up or Downrange- not at people.
- E. Orange safety cone on trap house means someone is inside- don't load your gun.
- F. No more than two shells in the gun: if shooting only one target, load only one shell.
- G. Shooting 8:00am-sunset. Supervised and lighted trap and skeet programs until 10:00pm.
- H. Manual Traps
 - 1. No shot larger than 7 ½ (no 6's, 5's, 4's, BB's, buckshot, slugs, magnums, 3in. shells)
 - 2. Load only one shell at a time, throw only one clay target at a time.
 - 3. Shoot only toward the hill directly in front of thrower.
 - 4. Only one person shooting at a time.
 - 5. Pick up empty hulls and trash after shooting.
 - 6. Manual traps have powerful springs- use caution.
 - 7. Do not adjust or modify club trap machines in any way.

XII. SKEET RANGE AND PATTERNING BOARD

- A. Ear and eye protection recommended.
- B. Shoot skeet with #8 ½ or #9 shot only.
- C. Load only when standing on shooting station.
- D. No manual throwers on skeet fields.
- E. Patterning Board
 - 1. Located just to left of skeet field 1.
 - 2. For use only when skeet fields are closed.
 - 3. No shot larger than #BBB, no slugs.

XIII. RIMFIRE RIFLE RANGE

- A. Ear and eye protection recommended.
- B. Only .17 rimfire and .22 rimfire and air rifles, no handguns.
- C. Rimfire: Paper targets at a minimum of 25 yds, on approved wood target stand in movable metal base.
- D. Air rifle targets at 15 feet.
- E. Small metal spinners or knock-overs on the ground must be set up under a large metal backstop (see photo on the range wall) at 40 meters, or at 100 yds against the range backstop.
- F. OK shooting positions: standing, kneeling, sitting, prone and bench.
- G. No Rapid Firing (see Definitions).
- H. No muzzles at the firing line pointing above the impact area.
- I. Guns must be fired from the Firing Line, not behind the firing line.
- J. No airborne targets.

XIV. **BLACK POWDER RANGE**

A. Black Powder shooting

1. Eye and ear protection recommended.
2. No smoking under the covered area.
3. Cap or prime only on the firing line.
4. No open black powder cans on the loading line, firing line or in any buildings.
5. Carry guns with the muzzle up between the loading benches and the firing line.
6. Flintlocks must have shields on both sides.
7. All shooting must be from the firing line.
8. Wipe the bore of muzzle loaders between each shot.
9. Discard cleaning patches and targets in the containers provided.
10. Do not blow down the barrel of a gun.
11. Extreme caution, and the Standard Rule from the National Governing Body, must be used when clearing a black powder gun that will not fire.

B. Silhouette Shooting

1. Ear and eye protection recommended.
2. Rifles only, no handguns.
3. Paper targets, or approved metal silhouettes on approved holders.
 - a. Pistol caliber targets shot with long guns: chicken 40m, pig 50m, turkey 75m, ram 100m.
 - b. Rifle caliber targets: chicken 50m or 200m, pig 100m, turkey 150m, ram 200m.
 - c. 22 rimfire targets: 50m, 60m, 77m, 100m.
4. Bolt action rifles must use cast bullets.
5. Lever action rifles: no full metal jacket bullets or belted magnums.
6. Lever action .270 and .30-06 rifles must use cast bullets to shoot metal targets.
7. Silhouette shooters must be certified to shoot on this range.

*** TCGC ACTION RANGE**

CARTRIDGES APPROVED FOR SHOOTING IN LONG GUNS:

Centerfire

25 AUTO	38 S&W	500
32 AUT	357 MAGNUM	7.62x25 TOKAREV
32 S&W LONG	40 S&W	5.7x28mm
327 FEDERAL MAGNUM	10mm AUTO	30 CARBINE
32 SHORT COLT	41 REM. MAGNUM	
32 H&R MAGNUM	44 SPECIAL	
32 S&W	44 REM. MAGNUM	
380 AUTO	44-40 WIN.	
9mm MAKAROV	45 GAP	
9mm LUGER	45 AUTO	
9x23 WIN.	45 COLT	
38 SUPER	45 WIN. MAG.	
357 SIG	454 CASULL	
38 SPECIAL	460 S&W	
	480 RUGER	

Rimfire

17 MACH 2
17 HMR
22 SHORT
22 LONG
22 LR
22 WIN MAG
22 WRF



**TRI-COUNTY GUN CLUB
SPORTSMAN SHOOTER**

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